

## Sing What You See - how the trainer works

### Start with / Random drop down menu

The default setting of the SWYS-trainer is 'Start with', so that you can do the exercises one by one. If you choose 'Random' you can check various categories. The trainer then picks the exercises at random.

### Categories

Cat. 1: this first category contains easy melodies, all written in major keys,

Cat. 2: contains similar melodies in minor keys.

Cat. 3: consists of slightly more difficult material. The key signature can now indicate two possible keys: major or minor. You should make your decision based on the final note and on possible raisings of the 7th (and optionally the 6th) tone in minor.

Cat. 4: involves non-diatonic notes, like chromatic passing tones (c.p.t.), chromatic approaches (chr. app.) and blue notes. For more information about the blues please check the Theory menu.

Cat. 5: this is melodically the toughest series with even more non-diatonic notes. Most exercises in this category are in the swing idiom, containing typical big band phrases.

Cat. 6: focuses on reading sixteenths. It builds up gradually, introducing more and more notes. These exercises are without pitch; 'Help' works slightly different.

### Exercise number

Each categorie is filled with a few dozens of exercises. Picking the exercise number is self-explanatory.

### Radio buttons Treble and Bass clef

The default setting of the trainer is treble clef. Bass clef readers will need to check the bass clef button so that the next exercise will appear in that clef.

### New Melody button

After having selected an exercise number it will pop up right away. Clicking the New Melody button on the lower left corner predictably takes you to the next exercise.

### Play and Show buttons

- Play Tonic - Plays the Tonic
- Play 1st Note - Helps you check if you got your first note right;
- Play Scale - Helps you check if you took the right tone supply in your head;
- Show Scale - Shows the affiliated major or minor scale;
- Show Help - Shows the exercises with help colors and remarks (see below);
- Play Melody - Hit this button to check your version; you should also sing along;

### Help function

- Red notes: indicate an ascending or descending line of seconds;
- Green notes are occasionally used for the same if there is also a red thread;
- Blue note: leading tone, also labeled with a capital L;
- Brown notes: with those you can use tone memory;
- T is for Tonic;
- 3 is for third;
- 5 is for fifth;

### Movie

Please study the Sightsinging movie for detailed explanation of the help function.